# Introduction

This document is meant to help locate where the scripts are within each scene to identify which game objects are attached to which scripts.

**Tip:** If you right-click a script and select ‘find references in scene’, it will show/filter all the game objects that are currently in your hierarchy that are referencing the script. This can help find what buttons are currently using what script.

# Login Scene

* Data
  + Data Manager script
* Login Prompt
  + Login Validation script

# Intro Scene

* Scene Controller
  + Change Scene script
* LoadSceneAfterTime
  + Load Scene After Time script
* Countdown Timer
  + Countdown Timer script

# Tutorial Scene

* TutorialPrompt
  + Tutorial Manager script
* ConfidenceSlider
  + Slider Controller

# Selection Scene

* Scene Controller
  + Change Scene script

# M1 Heart Scene

* Data
  + Data Manager script
* Scene Controller
  + Change Scene script
* NavBar
  + NavBarManager script
  + Interactable Toggle Collection (This is a component from MRTK to control toggle buttons)
    - Contains: Contractility, Preload, Afterload, Cases, Flashcards, Aorta, Right Atrium, Left Atrium, Right Ventricle, Left Ventricle, Sinoatrial Node, AN button.
* HeartRhythms
  + Interactable Toggle Collection (This is a component from MRTK to control toggle buttons)
    - Contains: Normal, Bradycardia, Tachycardia button.
* HeartControls
  + Change Scene script
  + M1 Heart Controls script
* FlashcardPrompt
  + Intro To Scene script
* FlashCardCanvas
  + Flashcard Manager script
* ConfidenceSlider
  + Slider Controller script

The following highlighted in red are currently inactive within the scene:

* CasesSelectionPrompt
  + Intro To Scene script
* CasesWrapper
  + Case Manager

# M2 Heart Scene

* Data
  + Data Manager script
* Scene Controller
  + Change Scene script
* M2SceneContent
  + Case Manager script
* HeartModels
  + Interactable Toggle Collection (This is a component from MRTK to control toggle buttons)
    - Contains: Aorta, Right Atrium, Left Atrium, Right Ventricle, Left Ventricle, Sinoatrial Node, AN button. (For all of the heart models)
* NavBarManager
  + Nav Bar Manager script
  + Interactable Toggle Collection (This is a component from MRTK to control toggle buttons)
    - Contains: Rhythm, Cases, Flashcards button
* HeartRhythms
  + Interactable Toggle Collection (This is a component from MRTK to control toggle buttons)
    - Contains: Atrial Flutter, Atrial Fibrillation, AVNRT, Sinus button
* HeartRate
  + Interactable Toggle Collection (This is a component from MRTK to control toggle buttons)
    - Contains: Normal, Slow, Fast button
* HeartControls
  + M2 Heart Controls script
  + Change Scene
* FlashcardPrompt
  + Intro To Scene script
* FlashCardCanvas
  + FlashcardManager script
* ConfidenceSlider
  + Slider Controller
* CasesSelectionPrompt
  + Intro To Scene script